

DRIVENET 1664



The most advanced
64-channel LED
power supply /
controller

64 OUTPUT CHANNELS
(INDIVIDUALLY PROGRAMMABLE)
CONTROLLED VIA RDM / DMX 512
ARTNET (OPTIONAL INTERFACE)
CURRENT SELECTABLE
FOR EACH OUTPUT CHANNEL
TOUCH-SCREEN COLOR DISPLAY
UPDATABLE OPERATING SYSTEM
MONITORING OF PROJECTORS
STATUS ON BUILT-IN DISPLAY



DRIVENET 1664 is the most advanced rack-mountable, 180-240 Vac 50-60 Hz, power supply / controller unit in DTS range.

DRIVENET 1664 introduces a series of cutting edge features:

- * 64 output channels individually programmable (16 groups, 4 channels each).
- * Unit controlled via RDM/DMX512 protocol or Art-Net protocol (with optional interface)
- * Current individually selectable for each output channel.
- * Touch-screen color display for managing any function.
- * Updatable operating software.

DRIVENET 1664 can control a vast range of DTS LED projectors.

DRIVENET 1664 can also control any other current-driven LED projector matching the unit output specifications.

DRIVENET 1664 is fitted with screw terminal connectors.

***Voltage not compatible in: USA, Canada, Mexico, Venezuela, Colombia, Ecuador, Central America and Caribbean area, Japan, Taiwan, Libia.**



DRIVENET 1664



| OUTPUT |

Output channels: 64 (4 channels x 16 groups)
Output current: up to 700 mA
(individually selectable for each output channel)
Output voltage: 48 Vdc
Max power: 2200 W

| DISTANCE BETWEEN DRIVENET AND PROJECTORS |

Max 50 m

| CONNECTIONS |

Output: 8-pole screw terminals connectors
DMX In/Out: XLR 5-pole and XLR 3-pole chassis connectors

| INPUT VOLTAGE / FREQUENCY RANGE |

180 – 240 Vac
50-60 Hz

| CONTROL |

Protocols: RDM / DMX 512
Art-Net (optional interface required)
Touch-screen color display
Monitoring of projectors status on built-in display
Operating system updatable via DTS RED BOX

| OPERATING AMBIENT TEMPERATURE |

-10° / 40°

| PHYSICAL |

3-unit rack-mountable sturdy metal case covered with epoxy paint
Protection rating: IP20
Dimensions: 480 x 496 x 131 h mm
Weight: 11.4 Kg